

# **WL\_LAND**

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<b>COLLABORATORS</b>
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	<i>TITLE :</i> WL_LAND	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
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<i>SIGNATURE</i>		

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NUMBER	DATE	DESCRIPTION	NAME

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# Chapter 1

## WL\_LAND

### 1.1 Weatherlight - Land Cards

Weatherlight - Land Cards

Gemstone Mine

Lotus Vale

Scorched Ruins

Winding Canyons

### 1.2 Gemstone Mine

Gemstone Mine

Rarity = WL(U)

Type = Land

Artist = Brom

Text (WL): When Gemstone Mine comes into play, put three mining counters on it.  
<T>, Remove a mining counter from Gemstone Mine: Add one mana of any color to your mana pool. If there are no mining counters on Gemstone Mine, bury it.

Rulings

### 1.3 Lotus Vale

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Lotus Vale

Rarity = WL(R)  
Type = Land  
Artist = John Avon

Text (WL): When Lotus Vale comes into play, sacrifice two untapped lands or bury Lotus Vale.  
<T>: Add three mana of any one color to your mana pool.

Flavor Text: At what price beauty?

Rulings

## 1.4 Scorched Ruins

Scorched Ruins

Rarity = WL(R)  
Type = Land  
Artist = John Avon

Text (WL): When Scorched Ruins comes into play, sacrifice two untapped lands or bury Scorched Ruins.  
<T>: Add four colorless mana to your mana pool.

NO RULINGS

## 1.5 Winding Canyons

Winding Canyons

Rarity = WL(R)  
Type = Land  
Artist = John Avon

Text (WL): <T>: Add one colorless mana to your mana pool.  
<2T>: Until end of turn, you may play creature cards whenever you could play instants.

NO RULINGS

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